#### **BIOLOID Project – Final presentation** 5<sup>th</sup> July 2007

Swiss Federal Institute of Technology - Lausanne

**Biologically Inspired Robotics Group (BIRG)** 



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#### **Outline**

- Bioloid: State of the art
- Webots and 3D model
- Model and Physics
- Validation
- 2 approaches to define a gait

#### **Bioloid: State of the art (1)**

• Collection of block-shaped parts



### **Bioloid: State of the art (2)**

• Control unit, servos and sensor module



#### **Bioloid: State of the art (3)**

• All together





### **Bioloid: State of the art (4)**

#### • Apply motion and behavior



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Behavior editor

Motion editor

## **Webots**<sup>TM</sup>

"Webots<sup>TM</sup> is a commercial software developed by Cyberbotics Ltd. It is a **mobile robotics simulation** software that provides you with a **rapid prototyping** environment for **modeling**, **programming** and **simulating** mobile robots."

Source: O. Michel, Cyberbotics Ltd – WebotsTM: professional mobile robot simulation. International Journal of Advanced Robotic Systems (2004) Volume 1 Number 1: pp. 39-42.



#### • Construction of an accurate 3D model



## Applied Physics to the model (1)

• Approximation of the bounding objects





## Applied Physics to the model (2)

- Letter scale to weight all parts
- Position of CoM ?



#### Validation of the static properties

	Exp 1	Exp 2	Exp 3	Exp 4	Exp 5	Exp 6	Exp 7	Exp 8	Exp 9
Real	571	482	479	535	261	274	478	537	542
Webots	531	Х	0	Х	363	375	466	527	531
Diff.	40	Х	0	Х	102	101	12	10	11
Diff.(deg)	11.72	Х	0	Х	29.88	29.59	3.52	2.93	3.22



# Apply motion to the model (1)

- 2 different approaches
  - Use of Inverse kinematics
  - Use of optimized Central Pattern generator

#### Inverse Kinematics (1)

• Find angle A1 and A2 given (x2, y2)



### Inverse Kinematics (2)

• Different setup of gaits



Source: R. M. Alexander, Locomotion of Animals. Glasgow, London, U.K.:Blackie, 1982.

## Inverse Kinematics (3)

• Results

·req [Hz]	Trot	Walk	Gallop	Canter	Pace	Bound	Pronk
0.5	8.68	2.63	1.25	1.11	0.93	1.19	2.98
1	11.29	3.16	0.33	0.27	2.88	0.39	0.68
1.5	11.06	4.17	0.84	0.83	2.81	0.58	2.43
2	12.41	3.80	6.32	1.70	3.55	0.26	1.41

Move forward Fall on the head or the side Walk backward Stay on the spot

### Inverse Kinematics (4)

• Trotting gait with at frequency 1.5Hz



## **Optimized CPGs (1)**

- Optimized using PSO distributed over 50 nodes
- Different kind of coupling Model
- Energy based oscillators

$$\tau \dot{v}_{i} = -\alpha \frac{x_{i}^{2} + v_{i}^{2} - E}{E} v - x + \sum_{j}^{N} \frac{(a_{ij} x_{j} + b_{ij} v_{j})}{x_{j}^{2} + v_{i}^{2}}$$

 $\tau \dot{x} \equiv v$ 

Source: Y. Bourquin, Self-Organization of Locomotion in Modular Robots. MSc Dissertation, p16, p26

## **Optimized CPGs (2)**

- Different hypothesis = different coupling models
- 6 different experiments

## **Optimized CPGs (3)**

#### • Cornerstones

- Number of parameters
- Performance function of PSO



CPG coupling model experiment 2



*Experiment 2 - Plot of PSO performance over 240 iterations.* 

## Team of quadruped

- Trotting gait is used
  - Turn right/left implemented using stride length variation



#### Conclusion

- Trade off between model efficiency and accuracy
- Worked achieve so far settle the foundation for future researches and developments.
- PSO is a powerful tools hard to tune

### Thanks you

• Comments / remarks?











#### CPG Model 3





